

Introduction to Algorithmic Differentiation

AD by Hand (Case Study)

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Informatik 12:
Software and Tools for Computational Engineering (STCE)

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Recall

Sigmoid

Newton

Newton on Sigmoid

Primal

Tangent

Adjoint

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Let $f : \mathbb{R}^2 \rightarrow \mathbb{R}$ be defined as

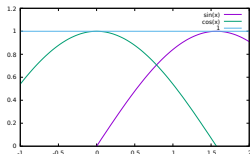
$$f(x, p) = \begin{cases} f_1(x) & x < p \\ f_2(x) & x \geq p \end{cases}$$

with differentiable univariate scalar f_1 and f_2 .

Depending on the choice of f_1 and f_2 the function f can be nondifferentiable or even discontinuous at $x = p$.

Examples:

- ▶ $f_1 = \cos, f_2 = \sin \Rightarrow$ discontinuous at $x = p = 1$
- ▶ $f_1 = \cos, f_2 = \sin \Rightarrow$ nondifferentiable at $x = p = \frac{\pi}{4}$
- ▶ $f_1 = 1, f_2 = \cos \Rightarrow$ differentiable at $x = p = 0$

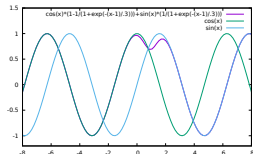


Sigmoidal smoothing replaces f with $\tilde{f} : \mathbb{R}^3 \rightarrow \mathbb{R}$ defined as

$$\tilde{f}(x, p, w) = (1 - \sigma(x, p, w)) \cdot f_1(x) + \sigma(x, p, w) \cdot f_2(x),$$

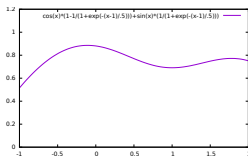
where

$$\sigma(x, p, w) = \frac{1}{1 + e^{-\frac{x-p}{w}}}.$$

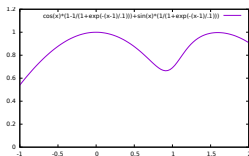


$w = 0.3$

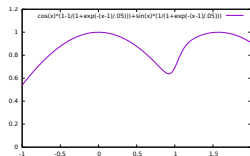
Example: $f_1 = \cos$, $f_2 = \sin$ at $x = p = 1$



$w = 0.5$



$w = 0.1$



$w = 0.05$

```
1  template<typename T>
2  void f1(const T &x, T &y);
3
4  template<typename T>
5  void f2(const T &x, T &y);
6
7  template<typename T, typename PT>
8  void sigmoid(T &x, const PT &p, const PT &w) {
9      T a; f1(x,a);
10     T b; f2(x,b);
11     x=1/(1+exp(-(x-p)/w));
12     x=a*(1-x)+b*x;
13 }
```

Consider a nonlinear equation $y = f(x) = 0$ at some (starting) point x .

Building on the assumption that $f(x + \Delta x) \approx f(x) + f'(x) \cdot \Delta x$ the root finding problem for f can be replaced locally by the root finding problem for the linearization

$$\bar{f}(\Delta x) = f(x) + f'(x) \cdot \Delta x .$$

The right-hand side is a straight line intersecting the y -axis in $(\Delta x = 0, \bar{f}(\Delta x) = f(x))$.

Solution of

$$\bar{f}(\Delta x) = f(x) + f'(x) \cdot \Delta x = 0$$

for Δx yields

$$\Delta x = -\frac{f(x)}{f'(x)}$$

implying $f(x + \Delta x) \approx 0$.

If the new iterate is not close enough to the root of the nonlinear function, i.e., $|f(x + \Delta x)| > \epsilon$ for some measure of accuracy of the numerical approximation $\epsilon > 0$, then it becomes the starting point for the next iteration yielding the recurrence

$$x = x - \frac{f(x)}{f'(x)}$$

Convergence of this method is not guaranteed in general. **Damping** of the magnitude of the next step may help.

$$x = x - \alpha \cdot \frac{f(x)}{f'(x)} \quad \text{for } 0 < \alpha \leq 1 .$$

The damping parameter α is often determined by **line search** (e.g, recursive bisection yielding $\alpha = 1, 0.5, 0.25, \dots$) such that decrease in absolute function value is ensured.


```
1 template<typename T, typename PT>
2 T f(T &x, const PT &p);
3
4 template<typename T, typename PT>
5 T dfdx(T &x, const PT &p);
6
7 template<typename T, typename PT>
8 void newton(T &x, const T &p, const PT &eps, const unsigned int maxit) {
9     unsigned int it=0;
10    T y=f(x,p);
11    do {
12        x-=y/dfdx(x,p);
13        y=f(x,p);
14        if (++it==maxit) break;
15    } while(fabs(y)>eps);
16 }
```

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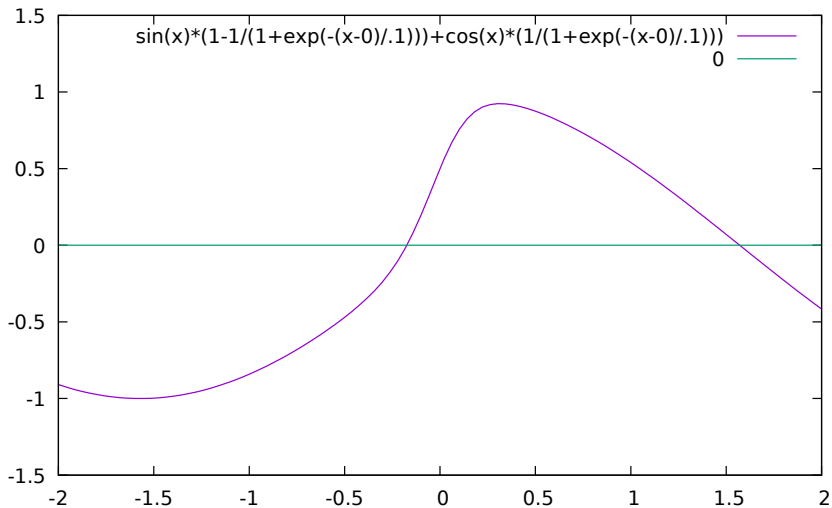
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$$f_1(x) = \sin(x); f_2(x) = \cos(x); p = 0; w = 0.1$$

```
1 template<typename T, typename PT>
2 void newton(T &x, const T &p, const T &w, const PT &eps, const unsigned int maxit) {
3     unsigned int it=0;
4     T y=x, dy;
5     dsigmoid_dx(y,p,w,dy);
6     do {
7         x-=y/dy;
8         y=x;
9         dsigmoid_dx(y,p,w,dy);
10        if (++it==maxit) break;
11    } while(fabs(y)>eps);
12 }
```

```
1 template<typename T, typename PT>
2 void sigmoid_t(T &x, T &x_t, const PT &p, const PT &w) {
3     T a, a_t;
4     f1_t(x,x_t,a,a_t);
5     T b, b_t;
6     f2_t(x,x_t,b,b_t);
7     T c_t=-exp(-(x-p)/w)/w*x_t;
8     T c=1+exp(-(x-p)/w);
9     x_t=-c_t/pow(c,2);
10    x=1/c;
11    x_t=(1-x)*a_t+(b-a)*x_t+x*b_t;
12    x=a*(1-x)+b*x;
13 }
14
15 template<typename T, typename PT>
16 void dsigmoid_dx(T &x, const PT &p, const PT &w, T &dx) {
17     dx=1; sigmoid_t(x,dx,p,w);
18 }
```

```
1 template<typename T>
2 void f1_t(const T &x, const T &x_t, T &y, T &y_t) {
3     y_t=cos(x)*x_t;
4     y=sin(x);
5 }
6
7 template<typename T>
8 void f2_t(const T &x, const T &x_t, T &y, T &y_t) {
9     y_t=-sin(x)*x_t;
10    y=cos(x);
11 }
```

Code Inspection / Discussion / Experiments

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