

Introduction to Algorithmic Differentiation

Derivative Code Automatically (Part II: Syntax Analysis)

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SL²: Straight-Line Simple Language

Shift-Reduce Parsing

Resolution of Ambiguity

`bison`

Compiler Front-End

Syntax analysis aims to transform the given sequence of tokens into an **abstract syntax tree (AST)** representing a derivation based on the context-free part of the given grammar.

A program for performing syntax analysis is also referred to as **parser**.

Parsers can be generated automatically, e.g. by the tool **bison**.

`https://www.gnu.org/software/bison/`

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SL²: Straight-Line Simple Language I

An SL² program is a sequence of statements described by the grammar $G = (V_n, V_t, P, s)$ with nonterminal symbols

$$V_n = \left\{ \begin{array}{l} s \text{ (sequence of statements)} \\ a \text{ (assignment)} \\ e \text{ (expression)} \end{array} \right\}$$

terminal symbols

$$V_t = \left\{ \begin{array}{l} V \text{ (program variables)} \\ C \text{ (constants)} \\ F \text{ (unary intrinsic)} \\ L \text{ (linear binary arithmetic operator)} \\ N \text{ (nonlinear binary arithmetic operator)} \\ ;) (= \text{ (remaining single character tokens)} \end{array} \right\}$$

start symbol s , and production rules

$$P = \left\{ \begin{array}{lll} (P1) & s : a & (P2) \quad s : as & (P3) \quad a : V = e; \\ (P4) & e : eLe & (P5) \quad e : eNe & (P6) \quad e : F(e) \\ (P7) & e : V & (P8) \quad e : C \end{array} \right\} .$$

Ambiguity due to associativity $a * b * c \stackrel{?}{=} (a * b) * c \stackrel{?}{=} a * (b * c)$ and/or operator precedence $a + b * c \stackrel{?}{=} (a + b) * c \stackrel{?}{=} a + (b * c)$ needs to be resolved by the parser.

Sample SL²-Program:

```
1 | x=x*sin(x*y);  
2 | y=x/y;  
3 | x=cos(x);
```

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Consider $y = \sin(x * 2)$; i.e. $V = F(VNC)$; Shift symbols onto stack. Reduce top of stack to left-hand side of production rule as soon as possible:

$$V = F(V) \quad e :: V$$

$$V = F(eNC) \quad e :: C$$

$$V = F(eNe) \quad e :: eNe$$

$$V = F(e) \quad e :: F(e)$$

$$V = e; \quad a :: V = e;$$

$$a \quad s :: a$$

s

Reductions in reverse order yield right-most derivation.

$$\begin{aligned} s &\rightarrow a \rightarrow V = e; \rightarrow V = F(e); \rightarrow V = F(eNe); \\ &\rightarrow V = F(eNC); \rightarrow V = F(VNC); \end{aligned}$$

Live: (Abstract) Syntax Tree (AST)

bison generates **operator precedence shift-reduce parsers** with single token *lookahead*.

Example: $x*y*z \Rightarrow VNVNV$ for

```
| %left N // reduce asap
```

$V[N]$	lookahead N infeasible \Rightarrow reduce
e	no reduction possible \Rightarrow shift
eN	no reduction possible \Rightarrow shift
$eNV[N]$	lookahead N infeasible \Rightarrow reduce
$eNe[N]$	lookahead N feasible \Rightarrow shift or reduce? shift-reduce conflict resolved by “%left N” \Rightarrow reduce
e	no reduction possible \Rightarrow shift
eN	no reduction possible \Rightarrow shift
eNV	empty lookahead \Rightarrow reduce
eNe	empty lookahead \Rightarrow reduce
e	

Consider $x+y*z \Rightarrow VLVNV$ for

```
%left L
%left N // N takes precedence over L
```

and bison default behavior (“reduce asap”).

$V[L]$	lookahead L infeasible \Rightarrow reduce
e	no reduction possible \Rightarrow shift
eL	no reduction possible \Rightarrow shift
$eLV[N]$	lookahead N infeasible \Rightarrow reduce
$eLe[N]$	lookahead N feasible \Rightarrow shift or reduce ?
	shift-reduce conflict resolved by operator precedence \Rightarrow shift
$eLeN$	no reduction possible \Rightarrow shift
$eLeNV$	empty lookahead \Rightarrow reduce
$eLeNe$	empty lookahead \Rightarrow reduce
eLe	empty lookahead \Rightarrow reduce
e	

```
1 %token V C F L N
2
3 %left L
4 %left N
5
6 %%
7
8 s : a
9   | a s
10  ;
11 a : V '=' e ';' ;
12 e : e L e
13   | e N e
14   | F '(' e ')'
15   | V
16   | C
17  ;
18
19 %%
```

```
1 #include<stdio.h>
2
3 int yyerror(char *msg) { printf("ERROR: %s \n",msg); return -1; }
4
5 int main(int argc,char** argv)
6 {
7     FILE *source_file=fopen(argv[1],"r");
8     lexinit(source_file);
9     yyparse();
10    fclose(source_file);
11    return 0;
12 }
```

- ▶ `bison -v parser.y` generates `parser.output`

```
1 | Grammar
2 |
3 |     0 $accept: s $end
4 |     ...
```

- ▶ `bison -g parser.y` generates `parser.dot`

```
1 | digraph "parser.y"
2 | {
3 |     ...
```

- ▶ `dot -Tpdf parser.dot >parser.pdf` generates `parser.pdf`
- ▶ The parser implements a **push-down automaton** (DFA + stack).

→ live demo + discussion

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To be provided by the user:

- ▶ flex input file: scanner.l
- ▶ bison input file: parser.y

Build process (makefile):

```
1 parse : parser.tab.c lex.yy.c
2         gcc $^ -lfl -o $@
3
4 parser.tab.c : parser.y
5         bison -d -o $@ $<
6
7 lex.yy.c : scanner.l
8         flex $<
```

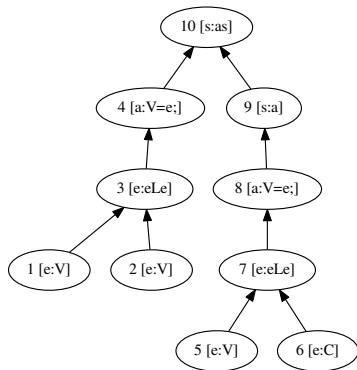
Inspection of

- ▶ scanner.l
- ▶ parser.y

and application to

```
1 | t=t+dt;  
2 | i=i+1;
```

yields AST on the right.



Construction of intermediate representation in memory facilitates program analysis, transformation and optimization.

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