

# Algorithmic Differentiation I

First Directional Derivatives of Univariate Scalar Functions

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Informatik 12:  
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### Recall

#### First-Order Tangents

Finite Difference Approximation  
dco/c++

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# Outline

## Objective and Learning Outcomes

Recall

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Second-Order Tangents

Finite Difference Approximation  
dco/c++

Higher-Order Tangents

Summary and Next Steps

### Objective

- ▶ Introduction to first- and second-order algorithmic differentiation of univariate scalar functions with dco/c++

### Learning Outcomes

- ▶ You will understand
  - ▶ tangent-mode algorithmic differentiation
  - ▶ finite difference approximation of directional derivatives of univariate scalar functions.
- ▶ You will be able to
  - ▶ use dco/c++ for the computation of derivatives of arbitrary order for implementation of univariate scalar functions as C++ programs
  - ▶ compare the results with approximations computed by finite differences

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#### Summary and Next Steps

Let  $f : \mathbb{R} \rightarrow \mathbb{R}$  be  $n$ -times continuously differentiable.

Given the value of  $f(x)$  at some point  $\tilde{x} \in \mathbb{R}$  the function value  $f(\tilde{x} + \Delta x)$  at a neighboring point can be approximated by a **Taylor series** as

$$f(\tilde{x} + \Delta x) \approx_{O(\Delta x^n)} f(\tilde{x}) + \sum_{k=1}^{n-1} \frac{1}{k!} \cdot \frac{d^k f}{dx^k}(\tilde{x}) \cdot \Delta x^k .$$

Throughout this course we assume convergence of the Taylor series for  $k \rightarrow \infty$  to the true value of  $f(\tilde{x} + \Delta x)$  within all subdomains of interest, which is not the case for arbitrary functions.

For  $n = 4$  we get

$$f(\tilde{x} + \Delta x) = f(\tilde{x}) + f'(\tilde{x}) \cdot \Delta x + \frac{1}{2} \cdot f''(\tilde{x}) \cdot \Delta x^2 + \frac{1}{6} \cdot f'''(\tilde{x}) \cdot \Delta x^3 + O(|\Delta x|^4) .$$

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### Summary and Next Steps

### First-order tangents

$$f^{(1)} : \mathbf{R} \times \mathbf{R} \rightarrow \mathbf{R} : \quad y^{(1)} = f^{(1)}(x, x^{(1)})$$

of

$$f : \mathbf{R} \rightarrow \mathbf{R} : \quad y = f(x)$$

are **first directional derivatives**, that is, they are scaled first derivatives of  $f$ , i.e.,

$$y^{(1)} = f^{(1)}(x, x^{(1)}) \equiv f'(x) \cdot x^{(1)} ,$$

where

$$f'(x) \equiv \frac{df}{dx}(x) \in \mathbf{R} .$$

Superscripts  $*(1)$  are used to denote first-order tangents.

## Linearization

## The “Egg-Laying, Wool-Bearing, Milk-Giving Sow”

The solution of linear equations amounts to simple scalar division. The solution of nonlinear equations can be challenging.



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Many numerical methods for nonlinear problems are built on local (at  $\tilde{x}$ ) replacement of the target function with a **linear** (affine; in  $\Delta x$ ) **approximation** derived from the truncated Taylor series expansion and “hoping” that

$$f(\tilde{x} + \Delta x) \approx f(\tilde{x}) + f'(\tilde{x}) \cdot \Delta x ,$$

i.e., hoping for a reasonably small remainder.

The solution of a sequence of linear problems is then expected to yield an iterative approximation of the solution to the nonlinear problem.

Note that the **linearization** of a nonlinear function  $f$  at some point  $\tilde{x}$  is a function in  $\Delta x$ :

$$\bar{f}(\Delta x) = f(\tilde{x}) + f'(\tilde{x}) \cdot \Delta x .$$

Under the assumption that

$$f(\tilde{x} + \Delta x) \approx f(\tilde{x}) + f'(\tilde{x}) \cdot \Delta x$$

the derivative of  $\bar{f}(\Delta x)$  wrt.  $\Delta x$

$$\bar{f}'(\Delta x) = \bar{f}'(\tilde{x}) = \frac{f(\tilde{x} + \Delta x) - f(\tilde{x})}{\Delta x} \approx f'(\tilde{x})$$

can be used to approximate the derivative  $f'(\tilde{x})$  of the nonlinear function  $f$ . This method is known as **finite difference** approximation.

Finite differences can be used to approximate tangents at a given point  $\tilde{x} \in \mathbb{R}$ .

$$f'(\tilde{x}) \cdot x^{(1)} \approx_1 \frac{f(\tilde{x} + \Delta x \cdot x^{(1)}) - f(\tilde{x})}{\Delta x} \quad (\text{forward})$$

$$\approx_1 \frac{f(\tilde{x}) - f(\tilde{x} - \Delta x \cdot x^{(1)})}{\Delta x} \quad (\text{backward})$$

$$\approx_2 \frac{f(\tilde{x} + \Delta x \cdot x^{(1)}) - f(\tilde{x} - \Delta x \cdot x^{(1)})}{2 \cdot \Delta x} \quad (\text{central})$$

where  $\Delta x = \Delta x(\tilde{x}) \in \mathbb{R}$  is a suitable perturbation.

Forward and backward finite differences exhibit first-order accuracy ( $\approx_1$ ; error scales with  $\Delta x$ ) while central finite differences turn out to be second-order accurate ( $\approx_2$ ; error scales with  $\Delta x^2$ ).

### dco/c++ (derivative code by overloading in C++)<sup>1</sup>

- ▶ is an algorithmic differentiation tools developed by STCE in collaboration with the Numerical Algorithms Group Ltd. ([nag.co.uk](http://nag.co.uk))
- ▶ supports the (semi-)automatic generation of **derivative code of arbitrary order** for numerical simulations written in C++.
- ▶ uses **overloading** of arithmetic operators (e.g., +, \) and elementary functions (e.g., sin, log) for a set of custom data types (e.g., **gt1s**) to implement algorithmic differentiation.
- ▶ is actively used by numerical simulation projects world-wide.

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<sup>1</sup>Lotz, Leppkes, Naumann: dco/c++: Derivative Code by Overloading in C++. Aachener Informatik-Berichte AIB-2011-06.

```
1 template<typename T> void f(const T& x, T& y);  
2  
3 template<typename T>  
4 void f_t(const T& x_v, T& y_v, T& dydx) {  
5     using DCO_T=typename dco::gt1s<T>::type;  
6     DCO_T x,y;  
7     dco::value(x)=x_v; dco::derivative(x)=1;  
8     f(x,y);  
9     y_v=dco::value(y); dydx=dco::derivative(y);  
10 }  
11  
12 int main() {  
13     double x=1, y, dydx;  
14     f_t(x,y,dydx); ...  
15     return 0;  
16 }
```

# Approximate First Derivatives

## Finite Differences

```
1 template<typename T> void f(const T& x, T& y);  
2  
3 template<typename T>  
4 void f_cfd(const T& x, T& y, T& dydx) {  
5     f(x,y);  
6     T dx=fabs(x)<1 ? sqrt(std::numeric_limits<T>::epsilon())  
7         : sqrt(std::numeric_limits<T>::epsilon())*fabs(x);  
8     T yp,ym;  
9     f(x+dx,yp); f(x-dx,ym);  
10    dydx=(yp-ym)/(2*dx);  
11 }  
12  
13 int main() {  
14     double x=1, y, dydx;  
15     f_cfd(x,y,dydx); ...  
16     return 0;  
17 }
```

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Recall

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### Second-order tangents

$$f^{(1,2)} : \mathbf{R} \times \mathbf{R} \times \mathbf{R} \rightarrow \mathbf{R} : \quad y^{(1,2)} = f^{(1,2)}(x, x^{(1)}, x^{(2)})$$

of

$$f : \mathbf{R} \rightarrow \mathbf{R} : \quad y = f(x)$$

are first **directional derivatives of  $f^{(1)}$**  in direction  $x^{(2)}$ , that is, they are scaled first derivatives of  $f^{(1)}$  wrt.  $x$ , i.e,

$$y^{(1,2)} = f^{(1,2)}(x, x^{(1)}, x^{(2)}) \equiv f''(x) \cdot x^{(1)} \cdot x^{(2)} ,$$

where

$$f''(x) \equiv \frac{df'}{dx}(x) = \frac{d^2f}{dx^2}(x) \in \mathbf{R} .$$

Superscripts  $*^{(2)}$  are used to denote first-order tangents of  $f^{(1)}$ .

Second-order tangents carry superscripts  $*^{(1,2)} \equiv *^{(1)^{(2)}}$ .

Second derivatives can be approximated as derivatives of [a finite difference approximation of]  $f'$ .

$$f''(x) \approx \frac{f'(x + \Delta x, \Delta x) - f'(x - \Delta x, \Delta x)}{2 \cdot \Delta x}$$

$$= \frac{f(x + 2 \cdot \Delta x) - 2 \cdot f(x) + f(x - 2 \cdot \Delta x)}{4 \cdot \Delta x^2}$$

The first expression yields a natural approach to implementing second-order finite differences.

```
1 template<typename T> void f(const T& x, T& y);  
2  
3 template<typename T> void f_cfd(const T& x, T& y, T& dydx);  
4  
5 template<typename T>  
6 void f_cfd_cfd(const T& x, T& y, T& dydx, T& ddydxx) {  
7     f_cfd(x,y,dydx);  
8     T dx=fabs(x)<1 ? sqrt(sqrt(std::numeric_limits<T>::epsilon()))  
9         : sqrt(sqrt(std::numeric_limits<T>::epsilon()))*fabs(x);  
10    T dummy,dydxp,dydxm;  
11    f_cfd(x+dx,dummy,dydxp); f_cfd(x-dx,dummy,dydxm);  
12    ddydxx=(dydxp-dydxm)/(2*dx);  
13 }  
14  
15 int main() {  
16     double x=1, y, dydx, ddydxx;  
17     f_cfd_cfd(x,y,dydx,ddydxx);  
18     // ...  
19     return 0;  
20 }
```

Investigate **numerical effects** due to finite precision floating-point arithmetic!

```
1 template<typename T> void f(const T& x, T& y);  
2  
3 template<typename T> void f_t(const T& x_v, T& y_v, T& dydx);  
4  
5 template<typename T>  
6 void f_t_t(const T& x_v, T& y_v, T& dydx_v, T& ddydxx) {  
7     using DCO_T=typename dco::gt1s<T>::type;  
8     DCO_T x,y,dydx;  
9     dco::value(x)=x_v; dco::derivative(x)=1;  
10    f_t(x,y,dydx);  
11    y_v=dco::value(y);  
12    dydx_v=dco::value(dydx);  
13    ddydxx=dco::derivative(dydx);  
14}  
15  
16 int main() {  
17     double x=1, y, dydx, ddydxx;  
18     f_t_t(x,y,dydx,ddydxx);  
19     // ...  
20     return 0;  
21 }
```

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Summary and Next Steps

The above generalizes to third- and higher-order tangents:

$$\begin{aligned}y^{(1,2,3)} &= f^{(1,2,3)}(x, x^{(1)}, x^{(2)}, x^{(3)}) \\&\equiv f'''(x) \cdot x^{(1)} \cdot x^{(2)} \cdot x^{(3)}\end{aligned}$$

...

where

$$f'''(x) \equiv \frac{df''}{dx}(x) = \frac{d^3 f}{dx^3}(x) \in R \quad \text{etc.}$$

dco/c++ supports tangents of arbitrary order through nesting of its base-type-generic first-order tangent type `gt1s<BASE_TYPE>`.

Finite differences for tangents of third and higher order can rarely be trusted because of numerical issues due to finite precision floating-point arithmetic.

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## Summary and Next Steps

### Summary

- ▶ Finite differences for tangents of arbitrary order suffers from numerical issues due to finite precision floating-point arithmetic.
- ▶ dco/c++ delivers tangents of arbitrary order with machine accuracy.

### Next Steps

- ▶ Run sample code and compare results.
- ▶ Check out dco/c++ for higher derivatives.
- ▶ Continue the course to find out more ...