

# Software Lab Computational Engineering Science

Overview of Sample Code and Basic Solution for Systems of Linear Equations

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Informatik 12:  
Software and Tools for Computational Engineering (STCE)

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### Objective

- ▶ Overview of the sample code used as a basis for the tutorial exercises; introduction to design and implementation of a basic solution infrastructure for systems of linear equations

### Learning Outcomes

- ▶ You will understand
  - ▶ requirements, design, implementation of the sample code
  - ▶ limitations.
- ▶ You will be able to
  - ▶ download, build and run the sample code.

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Summary and Next Steps

We discuss the design of a software for the solution of

- ▶ **systems of linear equations**
  - ▶ basic implementation enables
    - ▶ sensitivity analysis by finite differences
    - ▶ estimation of condition
  - ▶ type-generic implementation enables
    - ▶ sensitivity analysis by tangent and adjoint modes of dco/c++
    - ▶ estimation of condition
- ▶ **systems of nonlinear equations** using linear solver
- ▶ **systems of explicit ordinary differential equations** using nonlinear solver.

Tutorial exercises require modification of the given sample software.

- ▶ use of C++ as programming language
- ▶ development and execution under Linux (RWTH Compute Cluster<sup>1</sup>)
- ▶ compilation using g++
- ▶ build system using make<sup>2</sup>
- ▶ algorithmic differentiation with dco/c++<sup>3</sup>
- ▶ source code documentation with doxygen<sup>4</sup>

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<sup>1</sup><https://doc.itc.rwth-aachen.de/display/CC/Home>

<sup>2</sup><https://www.gnu.org/software/make/>

<sup>3</sup>[www.nag.co.uk/content/algorithmic-differentiation-software](http://www.nag.co.uk/content/algorithmic-differentiation-software)

<sup>4</sup><http://www.doxygen.nl>

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## Direct Solvers for Systems of Linear Equations

Find  $\mathbf{x} \in \mathbb{R}^n$  such that  $\mathbf{A} \cdot \mathbf{x} = \mathbf{b} \in \mathbb{R}^n$  implying  $\mathbf{x} = \mathbf{A}^{-1} \cdot \mathbf{b}$  and requiring  $\mathbf{A} \in \mathbb{R}^{n \times n}$  to be invertible. Direct methods include

► *LR* factorization

$$\mathbf{A} \cdot \mathbf{x} = (\mathbf{L} \cdot \mathbf{R}) \cdot \mathbf{x} = \mathbf{L} \cdot (\mathbf{R} \cdot \mathbf{x}) = \mathbf{b} \Rightarrow \mathbf{R} \cdot \mathbf{x} = \mathbf{L}^{-1} \cdot \mathbf{b}$$

with lower unitriangular  $\mathbf{L} \in \mathbb{R}^{n \times n}$  (forward substitution) and upper triangular  $\mathbf{R} \in \mathbb{R}^{n \times n}$  (backward substitution)

► *QR* factorization

$$\mathbf{A} \cdot \mathbf{x} = (\mathbf{Q} \cdot \mathbf{R}) \cdot \mathbf{x} = \mathbf{Q} \cdot (\mathbf{R} \cdot \mathbf{x}) = \mathbf{b} \Rightarrow \mathbf{R} \cdot \mathbf{x} = \mathbf{Q}^{-1} \cdot \mathbf{b} = \mathbf{Q}^T \cdot \mathbf{b}$$

with orthogonal  $\mathbf{Q} \in \mathbb{R}^{n \times n}$  and upper triangular  $\mathbf{R} \in \mathbb{R}^{n \times n}$ .

See [modules I and II on Linear Algebra](#)

We use [Eigen](#)<sup>5</sup> for linear algebra.

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<sup>5</sup>[eigen.tuxfamily.org](http://eigen.tuxfamily.org)

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I am looking for a software library for solving systems of linear equations  $A \cdot \mathbf{x} = \mathbf{b}$  including

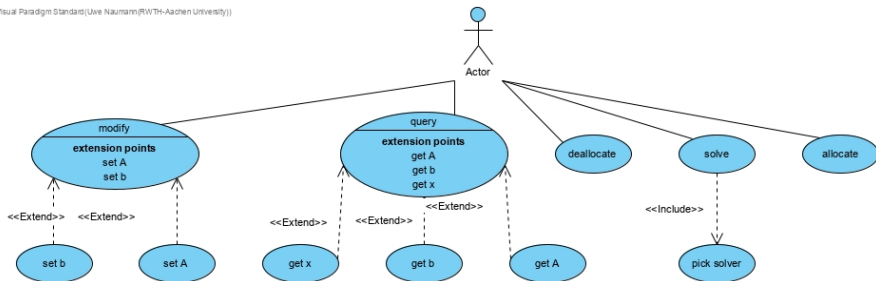
- ▶ definition, storage and extraction of  $A \in \mathbb{R}^{n \times n}$  and  $\mathbf{b} \in \mathbb{R}^n$
- ▶ demonstrated extensible choice of direct linear solvers
- ▶ storage and extraction of solution  $\mathbf{x}$ .

The software should run efficiently on the RWTH Compute Cluster.

Finite difference approximation of first (and higher) derivatives of  $\mathbf{x}$  wrt.  $A$  and/or  $\mathbf{b}$  shall be used to estimate the condition of the system as well as for sensitivity analysis of functions of  $\mathbf{x}$  (e.g,  $\|\mathbf{x}\|_2$ ) wrt. to perturbations of  $A$  and/or  $\mathbf{b}$ .

Most likely, it will have to be embedded into other software solutions, e.g, for the solution of systems of nonlinear equations at some later stage.

Visual Paradigm Standard (Uwe Naumann (RWTH-Aachen University))



- ▶ linear system
  - ▶ allocation
  - ▶ deallocation
  - ▶ fixed element type (T) of elements of  $A$ ,  $\mathbf{b}$ ,  $\mathbf{x}$
  - ▶ matrix type (MT) for storage of  $A$
  - ▶ vector type (VT) for storage of  $\mathbf{b}$  and  $\mathbf{x}$
  - ▶ read/write access routines for  $A$ ,  $\mathbf{b}$ ,  $\mathbf{x}$
  
- ▶ linear solver
  - ▶ allocation
  - ▶ deallocation
  - ▶ solution of linear system
  - ▶ abstraction for extensibility
  - ▶ implementation of two direct solvers (e.g,  $LR$  and  $QR$  factorization)

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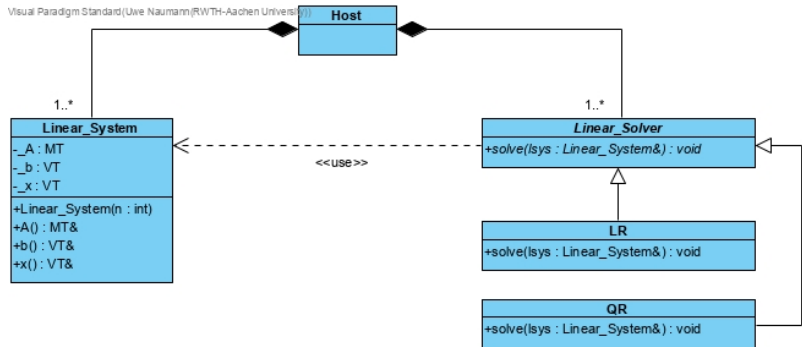
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```
1 doc // doxygen documentation
2
3 include
4   linear_solver.hpp // abstract linear solver
5   linear_solver_lr.hpp // LR factorization
6   linear_solver_qr.hpp // QR factorization
7   linear_system.hpp // linear system
8
9 lib // libs.a ends up here
10
11 Makefile // top-level build script
12
13 src // implementations
14   linear_solver_lr.cpp
15   linear_solver_qr.cpp
16   linear_system.cpp
17   Makefile
18
19 UML // UML models using Visual Paradigm
```

```
1  #include <Eigen/Dense>
```

```
2
3 class Linear_System {
```

4  
5 **public:**

```
6 using T=double;
7 using MT=Eigen::Matrix<T,Eigen::Dynamic,Eigen::Dynamic>;
8 using VT=Eigen::Matrix<T,Eigen::Dynamic,1>;
```

```

9
10 protected:
11     VT _x, _b; MT _A;

```

```

12
13 public:
14     Linear_System(int);
15     VT& x(); VT& b(); MT& A();
16 };

```

### ▶ linear\_solver.hpp

```
1 | #include "linear_system.hpp"
2 |
3 | struct Linear_Solver {
4 |     virtual void solve(Linear_System&)=0;
5 | };
```

### ▶ linear\_solver\_lr.hpp

```
1 | #include "linear_system.hpp"
2 | #include "linear_solver.hpp"
3 |
4 | class Linear_Solver_LR : public Linear_Solver {
5 | public:
6 |     void solve(Linear_System&);
7 | };
```

```
1 OBJ=$(addsuffix .o, $(basename $(wildcard *.cpp)))
2 CPPC=g++
3 AR=ar -r
4 CPPC_FLAGS=-Wall -Wextra -pedantic -Ofast -march=native
5 INC_DIR=../include
6 EIGEN_DIR=$(HOME)/Software/Eigen
7
8 libls.a : $(OBJ)
9     $(AR) $@ $^
10    mv $@ ../lib
11
12 %.o : %.cpp
13     $(CPPC) -c $(CPPC_FLAGS) -I$(INC_DIR) -I$(EIGEN_DIR) $< -o $@
14
15 clean :
16     rm -fr $(OBJ)
17
18 .PHONY: clean
```

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```
1 doc // doxygen documentation
2   Doxyfile
3   Makefile
4
5 linear_system_condition.cpp // test: estimation of system condition
6
7 linear_system_lr.cpp // test: LR factorization
8
9 linear_system_qr.cpp // test: QR factorization
10
11 Makefile // top-level build script
```

```
1 #include "linear_system.hpp"
2 #include "linear_solver_qr.hpp"
3
4 #include <cassert>
5 #include <iostream>
6
7 int main(int argc, char* argv[]) {
8     assert(argc==2); int n=std::stoi(argv[1]);
9     Linear_System lsys(n); // allocation
10    lsys.A()=Linear_System::MT::Random(n,n); // write access and ...
11    lsys.b()=Linear_System::VT::Random(n); // ... random initialization
12    Linear_Solver_QR lsol; // allocation
13    lsol.solve(lsys); // solve linear system
14    std::cout << "x=" << lsys.x() << std::endl; // read access
15    return 0; // deallocation (automatically)
16 }
```

```
1 EXE=$(addsuffix .exe, $(basename $(wildcard *.cpp)))
2 CPPC=g++
3 CPPC_FLAGS=-Wall -Wextra -pedantic -Ofast -march=native
4 EIGEN_DIR=$(HOME)/Software/Eigen
5 LIBLS_DIR=$(PWD)/../libls
6 LIBLS_INC_DIR=$(LIBLS_DIR)/include
7 LIBLS_LIB_DIR=$(LIBLS_DIR)/lib
8 LIBLS=ls
9
10 all : $(EXE)
11
12 %.exe : %.cpp
13         $(CPPC) $(CPPC_FLAGS) -I$(EIGEN_DIR) -I$(LIBLS_INC_DIR) -L$(
14             LIBLS_LIB_DIR) $< -o $@ -I$(LIBLS)
15
16 clean :
17         rm -fr $(EXE)
18
19 .PHONY: all clean
```



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The (relative) condition of  $A \cdot \mathbf{x} = \mathbf{b}$  is evaluated as

$$\text{cond}(A) = \|A\|_2 \cdot \|A^{-1}\|_2 \quad .$$

From

$$\mathbf{x} = A^{-1} \cdot \mathbf{b} \quad \Rightarrow \quad \frac{d\mathbf{x}}{d\mathbf{b}} = A^{-1}$$

follows a (suboptimal) method for computing  $\text{cond}(A)$  using finite difference approximation of  $A^1$ .

The additional functional requirement

- $L_2$ -norm of objects of type MT

is provided by Eigen.

See source code.

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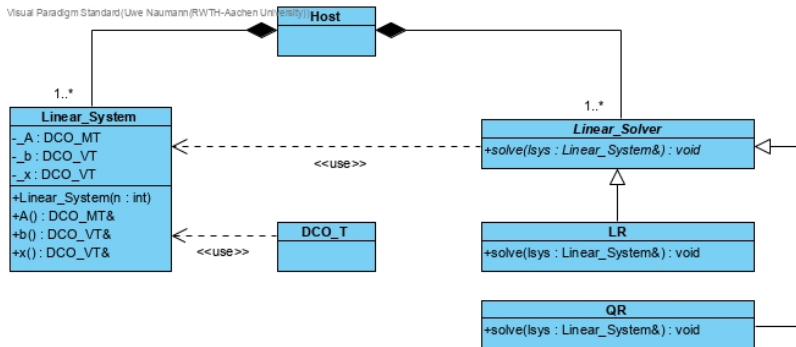
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Summary and Next Steps

I have heard of this cool technique for computing derivatives of arbitrary differentiable computer programs with machine accuracy (as opposed to finite differences, where finding a suitable magnitude of the perturbation can be “painful.” They call it [algorithmic differentiation](#).

One way to implement it is by function and operator overloading for **custom data types** in C++. People keep telling me about the world’s best AD software [dco/c++](#) (:-)). I would like to be able to use it for the computation of  $A^{-1}$  in the above case study as well as for other applications requiring first and potentially higher derivatives of  $\mathbf{x}$  or of functions of  $\mathbf{x}$ .

See [modules I, II and III on Algorithmic Differentiation](#).



Duplication of source code to be avoided!

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### Summary

- ▶ Overview of the sample code used as a basis for the tutorial exercises
- ▶ Discussion of requirements, design and implementation of a basic solution infrastructure for systems of linear equations
- ▶ Discussion of limitations.

### Next Steps

- ▶ Download, build and run the sample code.
- ▶ Inspect the sample code.
- ▶ Continue the course to find out more ...