

Numerical Software III

GNU Scientific Library

Nonlinear Modern Family Calibration

Viktor Mosenkis

Informatik 12:
Software and Tools for Computational Engineering (STCE)
RWTH Aachen University

Objectives and Learning Outcomes

GNU Scientific Library (GSL)

- Overview

- Compiling and Linking

Multidimensional Optimization with GSL

Nonlinear Least-Squares Fitting with GSL

Summary and Next Steps

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Objective

- ▶ Learn how to use GNU Scientific Library (GSL),
- ▶ Solve nonlinear Modern Family problem with multidimensional optimization algorithm,
- ▶ Solve nonlinear Modern Family problem with nonlinear least-squares fitting algorithm

Learning Outcomes

- ▶ You will understand
 - ▶ difference between multidimensional optimization and nonlinear least-squares fitting,
 - ▶ their advantages and disadvantages,
 - ▶ their usage with GSL
- ▶ You will be able to use GSL to solve Modern Family problem with
 - ▶ multidimensional optimization algorithm,
 - ▶ nonlinear least-squares fitting algorithm.

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The **GNU Scientific Library (GSL)** is collection of routines for numerical computing for C and C++ programmers. GSL is free software under the GNU General Public License.

The library provides routines for a wide range of topics in numerical computing such as

- ▶ Random Numbers
- ▶ Quadrature
- ▶ Root-Finding
- ▶ **Least-Squares Fitting**
- ▶ **Minimization**
- ▶ Linear Algebra
- ▶ Sparse Linear Algebra

- ▶ GSL can be downloaded from
 - ▶ <https://www.gnu.org/software/gsl/>
- ▶ The documentation can be obtained
 - ▶ HTML <https://www.gnu.org/software/gsl/doc/html/index.html>
 - ▶ PDF <https://www.gnu.org/software/gsl/doc/latex/gsl-ref.pdf>
- ▶ Precompiled binary packages are included in most GNU/Linux distributions
- ▶ A compiled version of GSL is available as part of Cygwin on Windows

The following program demonstrates the use of library to compute the value of the Bessel function for $x = 5$.

```
1 #include <stdio.h>
2 #include <gsl/gsl_sf_bessel.h>
3
4 int
5 main (void)
6 {
7     double x = 5.0;
8     double y = gsl_sf_bessel_J0 (x);
9     printf ("J0(%g) = %.18e\n", x, y);
10    return 0;
11 }
```


To compile a source file `main.cpp` you must tell the compiler the location of `gsl` directory containing the GSL header files. The default location of the `gsl` directory is `/usr/local/include`. Thus a typical compilation command with `g++` is:

```
$ g++ -Wall -I/usr/local/include -c main.cpp
```

The library is installed as a single static library `libgsl.a`. A shared version of the library `libgsl.so` is also installed on systems that support shared libraries. The default location of these files is `/usr/local/lib`. If this directory is not on the search path of your linker you have to provide its location as a command line flag `-L/usr/local/lib`. To link against the library you also need to specify a supporting **CBLAS library** (basic linear algebra subroutines). GSL provides a suitable CBLAS implementation `libgslcblas.a` (static) `libgslcblas.so` (shared). On some machines you must use the option `-lm` to link against the system math library. Hence the following command links the application with the library:

```
$ g++ -L/usr/local/lib main.o -lgsl -lgslcblas -lm
```

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We state the Modern Family example for model

$$y = f(\mathbf{p}, \mathbf{x}) : \mathbf{R}^n \times \mathbf{R}^n \rightarrow \mathbf{R}$$

as minimization of the error function

$$E(\mathbf{p}, X, \mathbf{y}) = \sum_{i=0}^{m-1} (f(\mathbf{p}, \mathbf{x}_i^T) - y_i)^2$$

In this module only nonlinear (in \mathbf{p})

$$y = f(\mathbf{p}, \mathbf{x}) = (\mathbf{p}^T \cdot \mathbf{x})^2$$

model is considered.

Model

GSL provides several multidimensional minimization methods. All of them aim to solve the following problem.

Consider

$$y = f(\mathbf{x}) : \mathbb{R}^n \rightarrow \mathbb{R} \quad .$$

Find $\mathbf{x}_0 \in \mathbb{R}^n$ such that

$$f(\mathbf{x}_0) \leq f(\mathbf{x})$$

for all \mathbf{x} in the neighborhood of \mathbf{x}_0 . Hence these methods allow to solve our Modern Family problem. By reformulating the error function as

$$f(\mathbf{p}) = E(\mathbf{p}, X, \mathbf{y}) = \sum_{i=0}^{m-1} (f(\mathbf{p}, \mathbf{x}_i^T) - y_i)^2$$

Initialising the Multidimensional Minimizer

The following function initializes a multidimensional minimizer. The minimizer itself depends only on the dimension of the problem and the algorithm and can be reused for different problems.

```
//Workspace for minimizing functions using derivatives  
gsl_multimin_fdfminimizer
```

```
//This function returns a pointer to a newly allocated instance of a minimizer of type T for  
an n–dimension function.
```

```
gsl_multimin_fdfminimizer* gsl_multimin_fdfminimizer_alloc(const  
gsl_multimin_fdfminimizer_type *T, size_t n)
```

```
//Initializes the minimizer s to minimize the function fdf starting from the initial point x.  
The size of the first trial step is given by step_size. The accuracy of the line minimization  
is specified by tol
```

```
int gsl_multimin_fdfminimizer_set(gsl_multimin_fdfminimizer *s, gsl_multimin_function_fdf *fdf  
, const gsl_vector *x, double step_size, double tol)
```

```
//Frees all the memory associated with the minimizer s  
void gsl_multimin_fdfminimizer_free(gsl_multimin_fdfminimizer *s)
```

```
// This type specifies a minimization algorithm using gradients.  
gsl_multimin_fdfminimizer_type
```


Iteration and Stopping Criteria

Iteration: The following function performs one iteration to update the state of the minimizer.

```
// Perform a single iteration of the minimizer s  
int gsl_multimin_fdfminimizer_iterate(gsl_multimin_fdfminimizer * s)
```

The minimizer maintains a current best estimate of the minimum at all times. This information can be accessed with auxiliary functions. E.g.

```
// Return the gradient at the current best estimate  
gsl_vector * gsl_multimin_fdfminimizer_gradient(const gsl_multimin_fdfminimizer * s)
```

Stopping Criteria: A minimization procedure should stop when one of the following conditions is true:

- ▶ A minimum has been found to within the user-specified precision
- ▶ A user-specified maximum number of iterations has been reached
- ▶ An error has occurred

These conditions are under control of the user. Several functions are available to test the precision of the current result. E.g.

```
// Tests the norm of the gradient g against the absolute tolerance epsabs  
int gsl_multimin_test_gradient(const gsl_vector * g, double epsabs)
```

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The nonlinear least-squares fitting aims to minimize the squared residuals of m functions $f_i : \mathbf{R}^n \rightarrow \mathbf{R}$,

$$F(\mathbf{x}) = \frac{1}{2} \|f(\mathbf{x})\|^2 = \frac{1}{2} \sum_{i=1}^m f_i(\mathbf{x})^2$$

where $\mathbf{x} \in \mathbf{R}^n$.

Hence this method also allows to solve our nonlinear Modern Family problem, by setting

$$f_i(\mathbf{x}) = f(p, \mathbf{x}_i^T) - y_i = (p^T \cdot \mathbf{x}_i^T)^2$$

```
// This structure specifies the type of algorithm which will be used to solve a nonlinear least squares problem.
```

```
gsl_multifit_nlinear_type
```

```
//Return a pointer to a newly allocated instance of a derivative solver of type T for n observations and p parameters.
```

```
gsl_multifit_nlinear_workspace * gsl_multifit_nlinear_alloc(const gsl_multifit_nlinear_type * T,  
  const gsl_multifit_nlinear_parameters * params, const size_t n, const size_t p)
```

```
//Return a set of recommended default parameters for use in solving nonlinear least squares problems.
```

```
gsl_multifit_nlinear_parameters gsl_multifit_nlinear_default_parameters(void)
```

```
//Initialize an existing workspace w to use the system fdf and the initial guess x.
```

```
int gsl_multifit_nlinear_init(const gsl_vector * x, gsl_multifit_nlinear_fdf * fdf,  
  gsl_multifit_nlinear_workspace * w)
```

```
//free all the memory associated with the workspace w.
```

```
void gsl_multifit_nlinear_free(gsl_multifit_nlinear_workspace * w)
```

```
//Return a pointer to the name of the solver
```

```
const char * gsl_multifit_nlinear_name(const gsl_multifit_nlinear_workspace * w)
```

```
const char * gsl_multifit_nlinear_trs_name(const gsl_multifit_nlinear_workspace * w)
```


The following routine provide a high level wrapper that combines the iteration and convergence testing for easy use.

```
// iterate the nonlinear least squares solver w for a maximum of maxiter iterations. After each iteration, the system is tested for convergence with the error tolerances xtol, gtol and ftol. Additionally, the user may supply a callback function callback which is called after each iteration, so that the user may save or print relevant quantities for each iteration. The parameter callback_params is passed to the callback function
```

```
int gsl_multifit_nlinear_driver(const size_t maxiter, const double xtol, const double gtol, const double ftol, void (* callback)(const size_t iter, void * params, const gsl_multifit_linear_workspace * w), void * callback_params, int * info, gsl_multifit_nlinear_workspace * w)
```

The solver workspace w contains information which can be used to track the progress/result of the solution. This information can be accessed via auxiliary functions. E.g.

```
//Return the current position x (i.e. best-fit parameters) of the solver w
```

```
gsl_vector * gsl_multilarge_nlinear_position(const gsl_multilarge_nlinear_workspace * w)
```

```
//Return the current residual vector f(x) of the solver w
```

```
gsl_vector * gsl_multifit_nlinear_residual(const gsl_multifit_nlinear_workspace * w)
```

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- ▶ Solve the nonlinear Modern Family problem with
 - ▶ multidimensional minimization method from GSL
 - ▶ nonlinear least-squares fitting method from GSL

Next Steps

- ▶ Play with sample code.
- ▶ Implement the derivative function for both methods using symbolic differentiation and AD. Play around with different parameters and compare the results. Use iteration driver in the nonlinear least-squares fitting.
- ▶ Continue the course to find out more ...