

Software Lab CES

Type-Generic Solution for Systems of Ordinary Differential Equations

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Informatik 12:
Software and Tools for Computational Engineering (STCE)

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Objective

- ▶ Introduction to design and implementation of a type-generic solution infrastructure for parameterized systems of explicit ordinary differential equations

Learning Outcomes

- ▶ You will understand
 - ▶ requirements, design, implementation of the sample code
- ▶ You will be able to
 - ▶ download, build and run the sample code.

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Explicit Euler Method

We consider the solution $\mathbf{x}(T, \mathbf{p})$, $T > 0$ of an initial value problem for systems of parameterized explicit ordinary differential equations (ODE)

$$\frac{d\mathbf{x}}{dt} = g(\mathbf{x}(t, \mathbf{p}), \mathbf{p}), \quad \mathbf{x}(0, \mathbf{p}) = \mathbf{x}^0.$$

Forward finite differences in time with appropriate fixed time step $0 < \Delta t \ll 1$ yield

$$\frac{\mathbf{x}(t + \Delta t, \mathbf{p}) - \mathbf{x}(t, \mathbf{p})}{\Delta t} \approx g(\mathbf{x}(t, \mathbf{p}), \mathbf{p})$$

and, hence, $\mathbf{x} = \mathbf{x}(T, \mathbf{p})$ as result of $n_t = \frac{T}{\Delta t}$ explicit Euler steps of the form

$$\begin{aligned}\mathbf{x}(t + \Delta t, \mathbf{p}) &= \mathbf{x}(t, \mathbf{p}) + \Delta t \cdot g(\mathbf{x}(t, \mathbf{p}), \mathbf{p}) \\ t &= t + \Delta t\end{aligned}$$

starting from $t = 0$.

Implicit Euler Method

Backward finite differences in time with appropriate fixed time step
 $0 < \Delta t \ll 1$ yield

$$\frac{\mathbf{x}(t, \mathbf{p}) - \mathbf{x}(t - \Delta t, \mathbf{p})}{\Delta t} \approx g(\mathbf{x}(t, \mathbf{p}), \mathbf{p})$$

and, hence, $\mathbf{x} = \mathbf{x}(t, \mathbf{p})$ as solution of the system of nonlinear equations

$$f(\mathbf{x}, \mathbf{p}, t, \Delta t) = \mathbf{x} - \mathbf{x}(t - \Delta t, \mathbf{p}) - \Delta t \cdot g(\mathbf{x}, \mathbf{p}) = 0 .$$

Starting from $\mathbf{x} = \mathbf{x}^0$ at $t = 0$ this implicit Euler method performs $n_t = \frac{T}{\Delta t}$ time steps as

$$\begin{aligned} \mathbf{x}(t, \mathbf{p}) - \mathbf{x}(t - \Delta t, \mathbf{p}) - \Delta t \cdot g(\mathbf{x}(t, \mathbf{p}), \mathbf{p}) &= 0 \quad [\Rightarrow \mathbf{x}(t, \mathbf{p})] \\ t &= t + \Delta t . \end{aligned}$$

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I am looking for a software library for solving parameterized systems of explicit ordinary differential equations $\frac{dx}{dt} = g(\mathbf{x}(t, \mathbf{p}), \mathbf{p}) = 0$ including

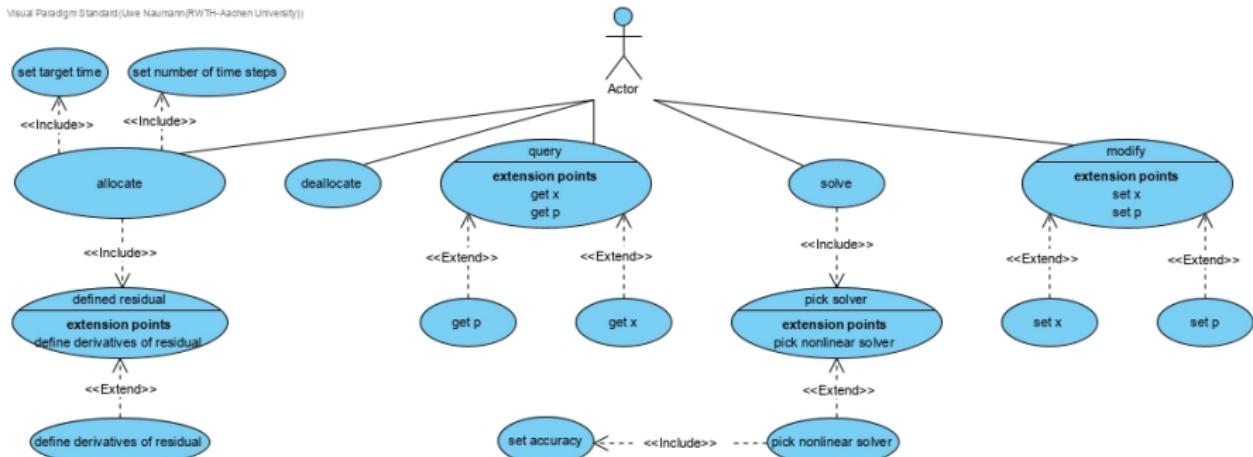
- ▶ definition of the residual $g : \mathbb{R}^{n_s} \times \mathbb{R}^{n_p} \rightarrow \mathbb{R}^{n_s}$ as well as of potentially required derivatives thereof
- ▶ definition of the target time $T \in \mathbb{R}$ and of the number of time steps $nt > 0$ to be performed by the integrator
- ▶ definition, storage and extraction of the state $\mathbf{x} \in \mathbb{R}^{n_s}$ and of the parameters $\mathbf{p} \in \mathbb{R}^{n_p}$
- ▶ demonstrated extensible choice of integrators (explicit and implicit Euler to get started)

Algorithmic differentiation with dco/c++ shall be used for sensitivity analysis of functions of \mathbf{x} (e.g., $\|\mathbf{x}\|_2$) wrt. to perturbations in \mathbf{p} .

Analysis

Use Cases

Visual Paradigm Standard/Uwe Naumann/RWTH-Aachen University



- ▶ ODE system
 - ▶ allocation including definition of target time and of number of time steps
 - ▶ deallocation
 - ▶ generic element types TS of elements of state and TP of parameters enabling **overloading** and corresponding matrix and vector types.
 - ▶ read/write access routines for **x** and **p**
 - ▶ implementation of residual and of required derivatives
 - ▶ nonlinear system in case of implicit Euler (single Newton step in linear case)
- ▶ ODE solver
 - ▶ allocation
 - ▶ deallocation
 - ▶ solution of ODE system using **nlslib** as required
 - ▶ abstraction for extensibility
 - ▶ **overloading**

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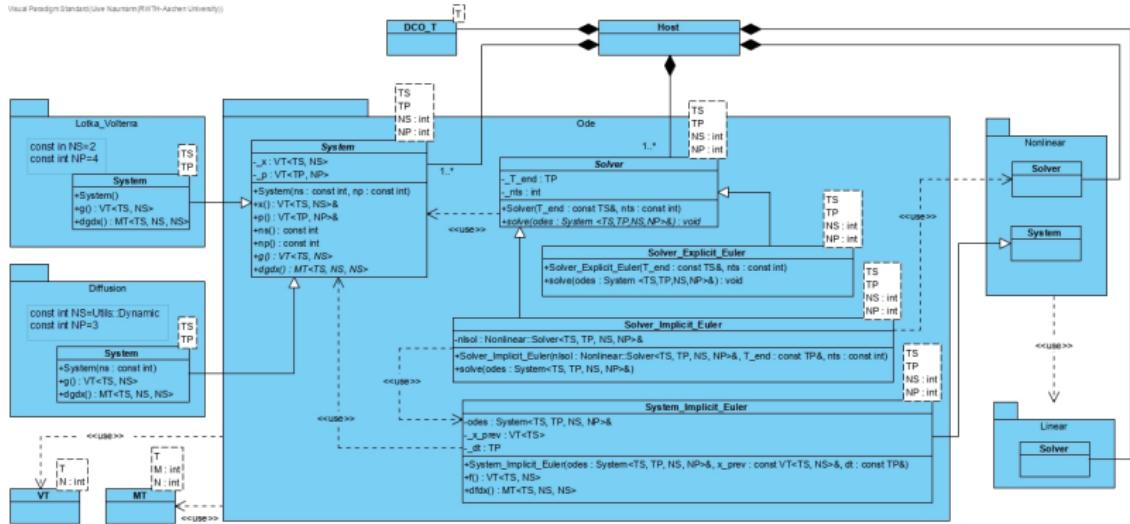
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Library

```
1 doc
2 Doxyfile
3 Makefile
4
5 include
6   ode_solver_explicit_euler.hpp
7   ode_solver.hpp
8   ode_solver_implicit_euler.hpp
9   ode_system.hpp
10
11 Makefile
12
13 src
14   ode_solver.cpp
15   ode_solver_explicit_euler.cpp
16   ode_solver_implicit_euler.cpp
17   ode_system.cpp
```

Implementation

ode_system.hpp

```
1 #include <Eigen/Dense>
2
3 namespace Ode {
4
5     template<typename TS, typename TP, int NS, int NP>
6     class System {
7         public:
8             using VTS=Eigen::Matrix<TS,NS,1>;
9             using MTS=Eigen::Matrix<TS,NS,NS>;
10            using VTP=Eigen::Matrix<TP,NP,1>;
11
12         protected:
13             VTS _x; VTP _p;
14
15         public:
16             System(int, int);
17             int ns(); int np();
18             VTS& x(); VTP& p();
19             virtual VTS g()=0; virtual MTS dgdx()=0;
20         };
21
22     }
23
24 #include "../src/ode_system.cpp"
```

```
1  namespace Ode {  
2  
3      template<typename TS, typename TP, int NS, int NP>  
4          System<TS,TP,NS,NP>::  
5          System(int ns, int np) : _x(ns), _p(np) {}  
6  
7      template<typename TS, typename TP, int NS, int NP>  
8          int System<TS,TP,NS,NP>::ns() { return _x.size(); }  
9  
10     template<typename TS, typename TP, int NS, int NP>  
11     int System<TS,TP,NS,NP>::np() { return _p.size(); }  
12  
13     template<typename TS, typename TP, int NS, int NP>  
14         typename System<TS,TP,NS,NP>::VTS& System<TS,TP,NS,NP>::x() { return _x; }  
15  
16     template<typename TS, typename TP, int NS, int NP>  
17         typename System<TS,TP,NS,NP>::VTP& System<TS,TP,NS,NP>::p() { return _p; }  
18  
19 }
```

Implementation

ode_solver.hpp

```
1 #include "ode_system.hpp"
2
3 namespace Ode {
4
5     template<typename TS, typename TP, int NS, int NP>
6     class Solver {
7         protected:
8             TP _T_end;
9             int _nts;
10    public:
11        Solver(const TP &, const int);
12        virtual void solve(System<TS,TP,NS,NP>&)=0;
13    };
14
15 }
16
17 #include "../src/ode_solver.cpp"
```

```
1 namespace Ode {  
2  
3     template<typename TS, typename TP, int NS, int NP>  
4     Solver<TS,TP,NS,NP>::Solver(const TP &T_end, const int nts)  
5         : _T_end(T_end), _nts(nts) {}  
6  
7 }
```

Implementation

ode_solver_explicit_euler.hpp

```
1  namespace Ode {  
2  
3      template<typename TS, typename TP, int NS, int NP>  
4      class Solver_Explicit_Euler : public Solver<TS,TP,NS,NP> {  
5          using Solver<TS,TP,NS,NP>::T_end;  
6          using Solver<TS,TP,NS,NP>::nts;  
7      public:  
8          Solver_Explicit_Euler(const TP &, const int);  
9          void solve(System<TS,TP,NS,NP>&);  
10     };  
11 }  
12  
13 #include "../src/ode_solver_explicit_euler.cpp"
```

```
1  namespace Ode {  
2  
3      template<typename TS, typename TP, int NS, int NP>  
4          Solver_Explicit_Euler<TS,TP,NS,NP>::  
5          Solver_Explicit_Euler(const TP &T_end, const int nts) : Solver<TS,TP,NS,NP>(T_end,nts)  
6          {}  
7  
8      template<typename TS, typename TP, int NS, int NP>  
9          void  
10         Solver_Explicit_Euler<TS,TP,NS,NP>::  
11         solve(System<TS,TP,NS,NP>& odes) {  
12             for (int i=0;i<_nts;i++) odes.x()=odes.x()+_T_end/_nts*odes.g();  
13         }  
14     }
```

Implementation Building

There is nothing to do for a C++ template (“header-only”) library.

See code for implementation of implicit Euler method.

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Overview

```
1 .
2 diffusion_explicit_euler.cpp
3 diffusion_implicit_euler.cpp
4
5 doc
6 Doxyfile
7 Makefile
8
9 include
10 ode_system_diffusion.hpp
11 ode_system_lotka_volterra.hpp
12
13 lotka_volterra_explicit_euler.cpp
14 lotka_volterra_implicit_euler.cpp
15
16 Makefile
17
18 src
19     ode_system_diffusion.cpp
20     ode_system_lotka_volterra.cpp
```

```
1 #include "ode_system.hpp"
2
3 namespace Lotka_Volterra {
4
5 const int NS=2;
6 const int NP=4;
7
8 template<typename TS, typename TP>
9 class System : public Ode::System<TS,TP,NS,NP> {
10     using Ode::System<TS,TP,NS,NP>::x;
11     using Ode::System<TS,TP,NS,NP>::p;
12 public:
13     System();
14     typename Ode::System<TS,TP,NS,NP>::VTS g();
15     typename Ode::System<TS,TP,NS,NP>::MTS dgdx();
16 };
17
18 }
19
20 #include "../src/ode_system_lotka_volterra.cpp"
```

Lotka-Volterra Equation (ode_system_lotka_volterra.cpp)

```
1  namespace Lotka_Volterra {  
2  
3      template<typename TS, typename TP>  
4      System<TS,TP>::System() : Ode::System<TS,TP,NS,NP>(NS,NP) {}  
5  
6      template<typename TS, typename TP>  
7      typename Ode::System<TS,TP,NS,NP>::VTS  
8      System<TS,TP>::g() {  
9          typename Ode::System<TS,TP,NS,NP>::VTS r;  
10         r(0)=(-_p(0)-_p(1)*_x(1))*_x(0); r(1)=-(-_p(2)-_p(3)*_x(0))*_x(1);  
11         return r;  
12     }  
13  
14     template<typename TS, typename TP>  
15     typename Ode::System<TS,TP,NS,NP>::MTS  
16     System<TS,TP>::dgdx() {  
17         typename Ode::System<TS,TP,NS,NP>::MTS drdx;  
18         drdx(0,0)=-_p(0)-_p(1)*_x(1); drdx(0,1)=-_p(1)*_x(0);  
19         drdx(1,0)=-_p(3)*_x(1); drdx(1,1)=-(-_p(2)-_p(3)*_x(0));  
20         return drdx;  
21     }  
22 }
```

```
1 #include <iostream>
2 #include <cassert>
3
4 #include "ode_system_lotka_volterra.hpp"
5 #include "ode_solver_explicit_euler.hpp"
6
7 int main(int argc, char *argv[]) {
8     assert(argc==3);
9     using T=double;
10    const int NS=Lotka_Volterra::NS, NP=Lotka_Volterra::NP;
11    T T_end=std::stof(argv[1]); assert(T_end>0);
12    int nts=std::stoi(argv[2]); assert(nts>0);
13    Lotka_Volterra::System<T,T> odesys;
14    Ode::Solver_Explicit_Euler<T,T,NS,NP> odesol(T_end,nts);
15    odesys.p()=Ode::System<T,T,NS,NP>::VTP::Random(odesys,np());
16    odesys.x()=Ode::System<T,T,NS,NP>::VTS::Random(odesys.ns());
17    odesol.solve(odesys);
18    std::cout << odesys.x() << std::endl;
19    return 0;
20 }
```

Application Building

```
1 EXE=$(addsuffix .exe, $(basename $(wildcard *.cpp)))
2 CPPC=g++
3 CPPC_FLAGS=-Wall -Wextra -pedantic -Ofast -march=native
4 EIGEN_DIR=$(HOME)/Software/Eigen
5
6 BASE_DIR=$(HOME)/Documents/gitlab/e-learning/SP-CES/code
7 LIBLS_INC_DIR=$(BASE_DIR)/LINEAR_SYSTEM/libls/include
8 LIBNLS_INC_DIR=$(BASE_DIR)/NONLINEAR_SYSTEM/libnls/include
9 LIBODES_INC_DIR=$(BASE_DIR)/ODE_SYSTEM/libodes/include
10 LIBODES_APPS_INC_DIR=$(BASE_DIR)/ODE_SYSTEM/libodes_apps/include
11
12 all : $(EXE)
13
14 %.exe : %.cpp
15     $(CPPC) $(CPPC_FLAGS) -I$(EIGEN_DIR) -I$(LIBLS_INC_DIR) -I$(LIBNLS_INC_DIR) -I$(LIBODES_INC_DIR) -I$(LIBODES_APPS_INC_DIR) $<
16         -o $@
17
18 clean :
19     rm -fr $(EXE)
20
21 .PHONY: all clean
```

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Summary

- ▶ Discussion of requirements, design and implementation of a type-generic solution infrastructure for parameterized systems of explicit ordinary differential equations

Next Steps

- ▶ Download, build and run the sample code.
- ▶ Inspect the sample code.
- ▶ Continue the course to find out more ...